

Beanbag Robbery

Grades 4-6

INTRODUCTION

Beanbag Robbery, a variation of Capture the Flag, promotes team strategy, self-responsibility, and provides lots of healthy movement.

NUMBER OF PLAYERS

Unlimited; arrange the players into two equal-sized teams

EQUIPMENT

Twenty beanbags, two hoops, pinnies or identification vests for each team, and marking cones

HOW TO PLAY

With the cones, mark off a play area that is about 50 feet wide and 60 feet long. A center dividing line should be marked to create two equal halves. Designate the prison area on each side by utilizing two of the corners. Ten beanbags are placed inside a large hoop (the “bank”) in each half.

Divide the players into two equal teams, each team lined up on their side of the center line. Each team must wear different-colored pinnies or vests for identification reasons. Each team can have one “jail guard” and one “bank guard.”

On a starting signal, each team rushes for the other team’s beanbags; however, players may only grab one beanbag at a time. Any player who successfully steals a beanbag places it inside the bank on his or her side. Players may be tagged and jailed by an opponent once they step across the center into enemy territory. Additionally, any player tagged while in possession of a beanbag on the opponent’s side must return the beanbag to the bank and go to that team’s prison. Players may free their teammates in the prisons by making it successfully into the prison, holding hands with one prisoner, and waking him or her back across the center line with hands joined.

The first team to have twenty beanbags (that is, the opponent’s ten beanbags coupled with a team’s own ten beanbags) is declared the winner. Since this may take a long time to happen, the instructor may choose to play with only five beanbags in each bank.

